



Willow	Year A			Year B		
	Autumn	Spring	Summer	Autumn	Spring	Summer
Memorable Experience & other events						
Christian Values	Be inclusive and respectful Be nurturing	Be aspirational and hopeful Be curious	Be generous Be trustworthy	Be inclusive and respectful Be nurturing	Be aspirational and hopeful Be curious	Be generous Be trustworthy
Literacy	Aut1: Text: Dogger Story type: familiar story Focus: (transition) labels, lists and captions Text: Knuffle Bunny Story type Losing story Focus : Familiar setting Aut2: Text: The Day the Crayons Quit Model text type: Letter writing Focus: letter (persuasive) Text: Jaws and claws and things with wings -Valerie Bloom Model text type: Poetry Focus: Animal theme poems Text: The dog and his reflection -Aesop (Michael Morpurgo selection animal stories) Model text type: fable Focus: writing a fable	Spr 1: Text: Lost and Found Model text type: Journey story Focus: Settings Text: Beegu Story type: lost tale Focus: character description Spr 2: Text: The amazing plant life cycle story Model text type: Information text Focus: information text -how do seeds grow into plants? Text: I am hungry -Michael Rosen Model text type: poetry Focus: -poem to recite by heart.	Smr 1: Text: Book of big machines -Usborne books. Model text type: Information text Focus: Non-chronological report – transport Text: Peter and the wolf (Michael Morpurgo animal stories) Text type: Warning story Focus: Character description Smr 2: Text: Cops and Robbers Model text type: Rhyming narrative tale Focus: newspaper report Text: How to wash a woolly mammoth -Pie Text type: Non-fiction instruction text. Focus: Instructions –how to make a vehicle	Aut 1: Text: How to catch a star – transition Text type: Instructions Focus: labels, lists and captions, instructions Text: Toby and the great fire of London Model text type: Historical fiction Focus: Diary (recount) First person retell. Text: I asked the little boy who cannot see. Type: Poetry – Using the senses Focus: Descriptive poetry Aut 2: Texts: The worlds most pointless/ridiculous animals Text type: information text. Focus – fact file about animals- Text : Paddington Text type:: Problem/resolution story Focus: Oral retell, story with familiar setting innovation.	Spr 1: Text: Jack and the beanstalk- Story pattern: traditional tale Focus: Oral retelling-settings, innovate tale Text : The magic porridge pot Story pattern: traditional tale Focus- oral retelling -character innovate tale Spr 2: Story: At the Beach – Roland Harvey Model text type:: familiar setting story Focus: Postcards/recount Text: The castle the king built Model text type: Rhyming information text Focus: information leaflet	Smr 1: Text: Anansi and the antelope baby (Michael Morpurgo Animal stories) Story type: stories from another culture/trickster tale Focus: Traditional tale retell, settings/character focus Text: Tidy Model text type: Rhyming environmental text Focus: Explanations Smr 2: Text: Meerkat Mail Model text type: journey story/letters and postcards Focus: postcards and letters Text: Vlad and the Florence Nightingale Adventure Model text type: Fantasy built on historical fiction Focus: Diary entry of Vlad’s opinions about Florence, comparison of nurses past and present.
Extended Writing Opportunities						
Mathematics	Power Maths	Power Maths	Power Maths	Power Maths	Power Maths	Power Maths
RE	Who is a Muslim and what do they believe? Incarnation	What makes some places sacred? Salvation	What does it mean to belong to a faith community? Gospel	God How and why do we celebrate special times? (Christianity and Islam)	Creation What can we learn from sacred books?	How should we care for others and the world and why does it matter? Link to forest school and PSHE
Science (Developing Experts units)	Animals inc. Humans –All about animals - Y1 Animals inc humans –Growth Y2	Plants –Y1 Plants –Y2	Living things and their habitats around the world –Y2 Seasonal Changes –Y1	Animals inc. Humans –all about me Y1 Animals inc. Humans –Lifecycles Y2	Exploring everyday materials –(1) Y1 Uses of materials –Y2	Exploring materials (2) - Y1 Living things and their habitats –Y2
History	My family history – changes within living memory Toys from our parents / grandparents Toy timelines Which toys did our parents/grandparents play with?	The greatest explorers – Who were the greatest explorers and what did they do? Ann Bancoft- Arctic and Antarctic explorer Scott of the Antarctica Neil Armstrong Mae Jamison	Great inventors-Changes within living memory Travel and transport –Sir Nigel Gresley, Sir Frank Whittle Rolls Royce, GNR railway hub- Derby How has transport changed? - Focus on trains	Did the Great Fire of London make London a better or worse place? Guy Fawkes – events beyond living memory Great Fire of London Samuel Pepys	Changes beyond living memory Castles jobs and features- Tutbury Castle-Mary Queen of Scots- significant historical events in own locality. Kings and Queens Timelines Why were castles built?	Florence Nightingale/Mary Secole/Edith Cavell -lives of significant individuals Timelines Identify and compare photographs from the past. How has nursing in hospitals changed?

Long Term Planning- Year A & Year B



Geography	Our local area-locational knowledge Human and physical geography William Dethick – Rector of Hartshorne Who is Dethick hall named after? Compare animals locally found on a farm to animals found in Africa. -place knowledge -Nairobi	Continents and oceans -locational knowledge Human and physical geography Geographical skills and fieldwork. What is it like to live in a hot/cold area?	Wonderful Weather Human and physical geography - daily and seasonal weather patterns How does the weather impact on peoples lives around the world?	The UK – Locational knowledge Identify 4 countries, characters and characteristics of UK- locate 4 castles in each country of uk Human and physical geography Geographical skills and knowledge What are the similarities and differences between where we live and London. Maps and compasses Aerial photographs -use basic geographical vocabulary to refer to: key physical features of uk, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather - key human features of uk, including: city, town, village, factory, farm, house, office, port, harbour and shop	Coasts and seas (exploring how climate affects the food produce grown in certain countries- E.G.- Deserts/ Kenya/ The Equator) Which seaside area do people visit today and why? Skegness	Locational Knowledge Human and physical geography Geographical skills and fieldwork How does Nairobi compare with where I live?
PE	Real Gym Year 1 Social Real Gym Year 2 Personal	Real Dance Year 1 Creative Real Dance Year 2 Physical	Dancing- Maypole Real PE Cognitive(YR2) Health and Fitness (YR1) Ball chasing (coordination) Static balance (Balance)	Real Gym Year 1 Social Real Gym Year 2 Personal	Real Dance Year 1 Creative Real Dance Year 2 Physical	Dancing- Maypole Real PE -Cognitive(yr1) Health and Fitness (yr2)
Forest School – Physical development						
Music Sparkyard units	SPARKYARD –Move to the beat- Exploring pulse and rhythm –Y1 Exploring pulse and rhythmic patterns -Y2	Sparkyard –Exploring Sounds Y1 Musical moods and pictures –Y2	Sparkyard –High and low pitch Y1 Patterns with pitch –exploring pitch and melody –Y2	Sparkyard – Move to the beat Exploring pulse and rhythm–Year 1 Yr2 Exploring pulse and rhythmic patterns -Y2	Sparkyard – Exploring Sounds Y1 Musical moods and pictures –Y2	Sparkyard – High and Low Pitch Y1 Patterns with pitch –exploring pitch and melody –Y2
Computing Project Evolve	Project Evolve- Online relationships Online Bullying Technology around us (Yr1, unit 1) Information technology around us (Yr2, unit 3)	Project Evolve- Self-image and identity Health, wellbeing and lifestyle Creating media, digital writing (Yr1, unit 2) Making music (Yr2, unit 4)	Project Evolve- Online reputation Managing online information Programming A, moving a robot (Yr1, unit 5) Pictograms (Yr2, unit 1)	Project Evolve- Online relationships Online Bullying Grouping Data (Yr1, unit 3) Digital photography (Yr2, unit 2)	Project Evolve- Self-image and identity Health, wellbeing and lifestyle Creating media, digital painting (Yr1, unit 4) Programming A, robot algorithms (Yr2, unit 5)	Project Evolve- Online reputation Managing online information Programming B, programming animations (Yr1, unit 6) Programming quizzes (Yr 2, unit 6)
Art & Design	Self Portraits-transition Access Art – Pathway:Spirals – using drawing, collage and mark making to explore spirals	Learn about and compare 2 sculptures Access Art – Making Birds – sculptural project wotj ,along drawins fro observation, exploring ,edia and transforming drawings from 2D to 3D to make a bird. Music and art	Arcimboldo – observational drawing of plants, fruits and vegetables (CP) Access Art – Flora and Fauna – explore how artists make art, make collages of minibeasts and display as shared artwork.	Self Portraits -transition Access Art – Be an Architect – exploring architecture and creating models. -lggy Peck Architect book	Access Art – Explore and Draw – introduce the idea that artists can be collectors and explorers (developing drawing and composition skills)	Access Art – Simple Print Making – using line. Form, shape, colour and texture to explore pattern, sequencing and symmetry.
Design & Technology	Mechanisms - Toys with wheels and axels	Food and nutrition – fruit kebabs and healthy wraps	Textiles – Minibeast puppets	Structures -buildings -Tudor houses Megastructures architect Farrell	Mechanisms -Levers and sliders - fairground rides at the seaside	Food technology packaging design
PHSCE SMSC RSE Global Citizenship	What is the same and different about us? What is bullying?	What helps us stay healthy? What helps to keep us safe?	Who helps us to keep safe? How do we recognise our feelings?	What makes a good friend? Who is special to us?	What jobs do people do? What can we do with money?	What can help us grow and stay healthy? How can we look after each other and the world?
Forest School	Leaves and natural world British wildlife	British birds Spring flowers and common plants	Mini beasts Wild flowers 30 days wild	Fire lighting Planting spring bulbs	Tool use – Bow saws and loppers Properties of trees and uses -linked to materials	Natural habitats 30 days wild